

LESSON PLAN

Navigate your lesson with this guide to make time for meaningful discussions.

Summary

Date	
Subject	Recognizing Animals and Understanding Their Actions
Year Group or Grade Level	Beginner
Duration	2 Lessons - 45 minutes each

Materials Needed

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- Flashcards of animals and their actions (e.g., a fish swimming).
- Toy animals (if available).
- A worksheet with matching animals and actions.
- Whiteboard and marker

Learning Objectives

Lesson Objectives

By the end of the lesson, students will:

1. Recognize and name common animals (e.g., dog, cat, bird, fish).
2. Learn simple action verbs associated with animals (e.g., jump, swim, fly).
3. Use “can” and “can’t” to describe what animals can or cannot do.

Lesson Outline

Duration	Guide to Lesson 1	Guide to Lesson 2
<p>Warm-Up (5 minutes)</p>	<ul style="list-style-type: none"> ● Animal Imitation Game: Act like an animal (e.g., flap arms like a bird) and ask, “What animal am I?” ● Encourage students to guess and name the animal. 	<p>Quick Review Game: Show an animal flashcard and ask, “What can this animal do?”</p> <p>Students answer using “can” or “can’t.”</p>
<p>2. Introduction (10 minutes)</p>	<p>Activity 1: Introducing Animals</p> <ul style="list-style-type: none"> ● Show flashcards of common animals (e.g., dog, cat, bird, fish). ● Say the name of each animal and ask students to repeat: <ul style="list-style-type: none"> ○ “This is a dog. Say it with me: dog.” <p>Activity 2: Linking Animals to Actions</p> <ul style="list-style-type: none"> ● Introduce simple verbs by showing flashcards or acting them out: <ul style="list-style-type: none"> ○ “Birds can fly.” ○ “Fish can swim.” ● Use gestures to reinforce the actions. 	<p>Activity 1: Asking Questions with “Can”</p> <ul style="list-style-type: none"> ● Write on the board: <ul style="list-style-type: none"> ○ “Can a bird fly?” → “Yes, it can.” / “No, it can’t.” ● Model a conversation: <ul style="list-style-type: none"> ○ Teacher: “Can a fish swim?” ○ Students: “Yes, it can!” ○ Teacher: “Can a dog fly?” ○ Students: “No, it can’t!” <p>Activity 2: Practice with Flashcards</p> <ul style="list-style-type: none"> ● Hold up a flashcard and ask, “Can a ___ ___?” ● Students answer in complete sentences.
<p>3. Guided Practice (15 minutes)</p>	<p>Activity 3: Matching Game</p> <ul style="list-style-type: none"> ● Show flashcards of animals and actions. ● Students match the animal to what it can do: <ul style="list-style-type: none"> ○ “Fish → swim.” ○ “Dog → run.” <p>Activity 4: Sentence Practice</p> <ul style="list-style-type: none"> ● Write sentences on the board: <ul style="list-style-type: none"> ○ “Birds can fly.” ○ “Fish can’t jump.” 	<p>Activity 3: Pair Work</p> <ul style="list-style-type: none"> ● Pair up students and give each pair a set of flashcards. ● Students take turns asking and answering: <ul style="list-style-type: none"> ○ “Can a cat jump?” → “Yes, it can.” ○ “Can a fish fly?” → “No, it can’t.” <p>Activity 4: Classroom Survey</p> <ul style="list-style-type: none"> ● Students ask classmates about animal abilities and record answers:

	<ul style="list-style-type: none"> ● Read the sentences aloud and ask students to repeat. 	<ul style="list-style-type: none"> ○ “Can a dog swim?” ○ “Can a bird run?”
4. Independent Practice (10 minutes)	Activity 5: Matching Worksheet <ul style="list-style-type: none"> ● Activity 5: Worksheet Activity ● Provide a worksheet with pictures of animals and their actions. ● Students match animals to actions or complete sentences: <ul style="list-style-type: none"> ○ “Birds can __.” ○ “Dogs can’t __.” 	Activity 5: Worksheet Activity <ul style="list-style-type: none"> ● Activity 5: Complete the Sentence Worksheet ● Provide a worksheet with questions and blanks: <ul style="list-style-type: none"> ○ “Can a bird fly? __, it __.” ○ “Can a fish jump? __, it __.”
5. Wrap-Up and Assessment (5 minutes)	Activity 6: Quick Recap Game <ul style="list-style-type: none"> ● Point to an animal flashcard and ask, “What can this animal do?” ● Students respond: “It can __.” or “It can’t __.” <p>Exit Ticket: Each student names one animal and says what it can or can’t do.</p>	Activity 6: Recap and Fun Questions <ul style="list-style-type: none"> ● Ask silly questions to make it fun: <ul style="list-style-type: none"> ○ “Can a dog sing?” ○ “Can a bird drive a car?” ● Students answer: “No, it can’t!” <p>Exit Ticket: Each student answers one question: “Can a __ __?”</p>

Notes

Homework for Lesson 1

- **Task:** Draw two animals and write one sentence for each:
 - “A bird can fly.”
 - “A fish can’t jump

Homework for Lesson 2

- **Task:** Write three “Can” questions and answer them:
 - “Can a dog jump? Yes, it can.”
 - “Can a fish fly? No, it can’t.”

Assessment Criteria for Both Lessons

1. Recognition and Vocabulary:

- Identifies animals and their associated actions.

2. Sentence Formation:

- Uses “can” and “can’t” correctly in sentences.

3. Question and Answer Skills:

- Forms and answers “Can a ___ ___?” questions fluently

Remember

Classrooms and the levels of students can vary, try to adapt it to your students and have fun!